

# GenSpect

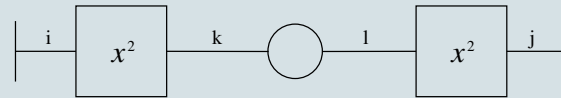
A specification language for Petri Nets and process algebra

Aad Mathijssen

25th May 2005

# Motivation

Bring stand-alone developments of specification languages together.  
Starting point: find a common base for Petri Nets and process algebra with data



It should be possible to translate Petri Nets to process algebra:

- places are unordered buffers
- transitions are memoryless input/output relations
- arcs define communication between places and transitions

## Motivation (2)

We would like to use  $\mu\text{CRL}$  as a target for this translation. Unfortunately, there are a number of problems:

- all actions involved in the firing of transitions occur at the same time
- component-based approach enforces the need for local communication
- coloured Petri Nets often use a higher-order data language instead of a first-order language

# GenSpect language

Distinguish two levels:

- low-level:  $\mu$ CRL-like language (developed by the OAS group)
- high-level: Petri Net-like language focusing on modular design (developed by the IS group)

Requirement: every high-level specification can be translated to a low-level specification

# Low-level GenSpect

Process algebra with data, which is basically timed  $\mu$ CRL with the following additions:

- true concurrency (concurrency in Petri Nets)
- local communication (modularity of HL-GenSpect)
- higher-order abstract data types (colours in Petri Nets)

We will call this language mCRL<sub>2</sub>.

# True concurrency

Changes with respect to  $\mu\text{CRL}$ :

- sync operator  $|$  does not communicate anymore
- a sync of actions is called a *multi-action*, e.g.  
 $a, a|b, b|a, a|b|c, a|b|a, a(t)|b(u)|a(v)$
- added communication operator  $\Gamma$  for the communication of multi-actions, e.g. where  $t = u$  and  $t \neq v$ :  
 $\Gamma_{\{a|b \rightarrow c\}}(a(t)|b(u)) = c(t), \Gamma_{\{a|b \rightarrow c\}}(a(t)|b(v)) = a(t)|b(v),$   
 $\Gamma_{\{a|b|c \rightarrow d\}}(a|b|c|d) = d|d$
- added visibility operator  $\nabla$  to restrict behaviour of multi-actions, e.g.  
 $\nabla_{\{a,b\}}(a \parallel b) = a \cdot b + b \cdot a, \nabla_{\{a|b\}}(a \parallel b) = a|b,$   
 $\nabla_{\{a|b\}}(a|b|c) = \delta, \nabla_{\{a,b|c\}}(a \parallel b \parallel c) = a \cdot (b|c) + (b|c) \cdot a$

$\Gamma$  also implements local communication.

# mCRL2 process language

Process expressions have the following syntax:

$$\begin{aligned}
 p ::= & a \mid \delta \mid \tau \mid p + p \mid p \cdot p \mid p \parallel p \mid p \parallel\!\!\! \parallel p \mid p|p \mid X \\
 & \mid a(\vec{d}) \mid (d = d) \rightarrow p, p \mid p \cdot d \mid X(\vec{d}) \mid \sum_{\vec{x}:\vec{s}} p \\
 & \mid \nabla_V(p) \mid \Gamma_C(p) \mid \partial_H(p) \mid \tau_I(p) \mid \rho_R(p)
 \end{aligned}$$

Process equations are formed as follows:

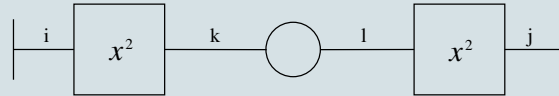
$$pe ::= X = p \mid X(\overrightarrow{x : \vec{s}}) = p$$

Process specifications:

$$sp ::= (\mathbf{act} (a; \mid a : \vec{s}; )^+ \mid \mathbf{proc} (pe; )^+)^* \mathbf{init} p;$$

## Petri Net translation

Petri Nets can be expressed in mCRL2:



Translation to mCRL2:

$$\begin{aligned}
 Sqr_{i,o} &= \sum_{n:\mathbb{N}} \overline{get_i}(n) | \overline{put_o}(n^2) \cdot Sqr_{i,o} \\
 P_{i,o}(b : Bag(\mathbb{N})) &= \sum_{n:\mathbb{N}} \overline{put_i}(n) \cdot P_{i,o}(b \cup \{n\}) + \\
 &\quad \sum_{n:\mathbb{N}} n \in b \rightarrow \overline{get_o}(n) \cdot P_{i,o}(b \setminus \{n\}) \\
 DSqr_{i,j} &= \nabla_V (\Gamma_C(Sqr_{i,k} || \overline{P_{k,l}}(\emptyset) || Sqr_{l,j}))
 \end{aligned}$$

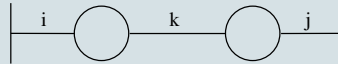
where

$$C = \{ \overline{put_k} | \underline{put_k} \rightarrow put_k, \overline{get_l} | \underline{get_l} \rightarrow get_l \}, V = \{ \overline{get_i} | put_k, get_l | \overline{put_j} \}$$



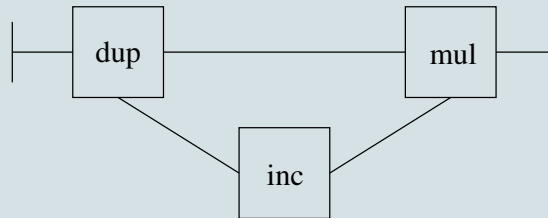
## Beyond Petri Nets

Connected places:



$$P^2 = \nabla_{\{\underline{put}_i, \underline{pass}_k, \underline{get}_j\}} (\Gamma_{\{\underline{get}_k | \underline{get}_k \rightarrow \underline{pass}_k\}} (P_{i,k}(\emptyset) \parallel P_{k,j}(\emptyset)))$$

Connected transitions:



# mCRL2 data language

Problems with the current  $\mu$ CRL data language:

- first-order language (coloured Petri Nets)
- lack of concrete data types with a comfortable syntax

Problems with existing data languages:

- algebraic specification languages are often *first-order* and lack *concrete data types*
- functional programming languages cannot handle *open terms* and are focused on *evaluation* only
- it is often hard to integrate an existing language in a toolset

## mCRL2 data language (2)

Conclusion: we define our own language.

Approach:

- define a core theory of higher-order algebraic specification
- add concrete data types:
  - add syntax
  - implement data types within the core theory

# Higher-order algebraic specification

Concepts: sorts, operations, terms and equations

Higher-order *sorts* are constructed as follows, where  $B$  is a set of *base* sorts:

$$S ::= B \mid S \rightarrow S$$

An *operation* is of the form  $f : s$ , which means that all operations are constants.

Data *terms* are constructed from variables and operations:

$$d ::= x : s \mid f : s \mid d(d)$$

## Higher-order algebraic specification (2)

We use a *conditional equational logic* to express properties of data:

$$\phi ::= \forall \vec{x} : \vec{s}. d = d \wedge \dots \wedge d = d \rightarrow d = d$$

Data specification elements:

$$\begin{aligned} dse ::= & \mathbf{sort} (b;)^+ \\ & | \mathbf{cons} (f : s;)^+ \\ & | \mathbf{map} (f : s;)^+ \\ & | (\mathbf{var} (x : s;)^+)? \mathbf{eqn} (\phi;)^+ \end{aligned}$$

Data specification:

$$ds ::= dse^*$$

# Sugaring the data language

For the purpose of user-friendliness, we add sugar:

- $s_0 \times \cdots \times s_n \rightarrow s$  is a shorthand for  $s_0 \rightarrow \cdots \rightarrow s_n \rightarrow s$ , where  $\rightarrow$  is right-associative
- $t(t_0, \dots, t_n)$  is a shorthand for  $t(t_0) \cdots (t_n)$ , where application is left-associative
- sort references can be defined:

$$\text{sort } B = C \rightarrow D;$$

- add prefix, infix and mixfix notation for concrete data types, together with operator precedence

# Concrete data types

General:

- equality  $d == d$ , inequality  $d \neq d$  and conditional  $if(d, d, d)$
- lambda expressions  $\lambda \vec{x}:\vec{s}.d$
- where clauses  $d$  **whr**  $x = d, \dots, x = d$  **end**

Basic data types:

- Booleans ( $\mathbb{B}$ )  
 $true, false, \neg d, d \wedge d, d \vee d, d \Rightarrow d, \forall \vec{x}:\vec{s}.d, \exists \vec{x}:\vec{s}.d$
- Numbers ( $\mathbb{P}, \mathbb{N}$  and  $\mathbb{Z}$ )  
 $0, 1, -1, 2, -2, \dots$   
 $d < d, d \leq d, d > d, d \geq d, -d, d + d, d - d, d * d, d \mathbf{div} d, d \mathbf{mod} d, \dots$

## Concrete data types (2)

Type constructors:

- structured types (sum types and product types)

$$\begin{aligned} \mathbf{struct} \quad & c_1(pr_{1,1} : A_{1,1}, \dots, pr_{1,k_1} : A_{1,k_1})?is_{c_1} \\ & | c_2(pr_{2,1} : A_{2,1}, \dots, pr_{2,k_2} : A_{2,k_2})?is_{c_2} \\ & \quad \vdots \\ & | c_n(pr_{n,1} : A_{n,1}, \dots, pr_{n,k_n} : A_{n,k_n})?is_{c_n} \end{aligned}$$

- lists ( $List(s)$ )

$$[], [d, \dots, d], \#d, d \triangleright d, d \triangleleft d, d \# d, d.d$$

- sets and bags ( $Set(s)$ ,  $Bag(s)$ )

$$\emptyset, \{d, \dots, d\}, \{d:d, \dots, d:d\}, \{x:s \mid d\}$$

$$\#d, d \in d, d \subseteq d, d \subset d, d \cup d, d \setminus d, d \cap d, \bar{d}$$



# Example: Sliding Window Protocol

```
map n: Pos;

sort D = struct d1 | d2;
Buf = Nat -> struct data(getdata:D) | empty;
map emptyBuf: Buf;
insert: D#Nat#Buf -> Buf;
remove: Nat#Buf -> Buf;
release: Nat#Nat#Buf -> Buf;
nextempty: Nat#Buf -> Nat;
inWindow: Nat#Nat#Nat -> Bool;
var i,j,k: Nat; d: D; q: Buf;
eqn emptyBuf = lambda j:Nat.empty;
insert(d,i,q) = lambda j:Nat.if(i==j,data(d),q(j));
remove(i,q) = lambda j:Nat.if(i==j,empty,q(j));
release(i,j,q) =
  if((i mod 2*n)==(j mod 2*n),
    q,
    release((i+1) mod 2*n,j,remove(i,q)));
nextempty(i,q) = if(q(i)==empty,i,nextempty((i+1) mod n,q));
inWindow(i,j,k) = (i<=j && j<k) || (k<i && i<=j) || (j<k && k<i);
```

## Example: Sliding Window Protocol (2)

```

act  sA, rA, sD, rD: D;
     sB, rB, cB, sC, rC, cC: D#Nat;
     sE, rE, cE, sF, rF, cF: Nat;
     j;

proc S(l,m:Nat, q:Buf) =
  sum d:D. inWindow(l,m, (l+n) mod 2*n) ->
    rA(d).S(l, (m+1) mod 2*n, insert(d,m,q)) +
  sum k:Nat. (q(k) != empty) -> sB(getdata(q(k)), k).S(l,m,q) +
  sum k:Nat. rF(k).S(k,m, release(l,k,q));

R(l:Nat, q:Buf) =
  sum d:D, k:Nat. rC(d,k).
    (inWindow(l,k, (l+n) mod 2*n) -> R(l, insert(d,k,q)), R(l,q)) +
  (q(l) != empty) -> sD(getdata(q(l))).R((l+1) mod 2*n, remove(l,q)) +
  sE(nextempty(l,q)).R(l,q);

K = sum d:D, k:Nat. rB(d,k). (j.sC(d,k)+j).K;

L = sum k:Nat. rE(k). (j.sF(k)+j).L;

init allow({cB, cC, cE, cF, j, rA, sD},
  comm({rB|sB->cB, rC|sC->cC, rE|sE->cE, rF|sF->cF},
    S(0,0, emptyBuf) || K || L || R(0, emptyBuf)));

```

## Tool support

Goals:

- provide functionality comparable to that of the  $\mu$ CRL toolset; in particular the concept of linear process equations (LPEs) play a central role
- simplify the process of analysing specifications

Because of all changes and additions, reusing the existing  $\mu$ CRL toolset is almost impossible. Furthermore, there are other changes:

- added time (discrete/continuous, absolute)
- added don't care values

# Development status

Finished (mostly):

- parser (Aad)
- type checker (Yaroslav)
- implementation of concrete data types (Aad)
- lineariser (Jan Friso, Muck)
- rewriter (Muck)
- nextstate (Muck) ( $\mu$ CRL: stepper)
- findsolutions (Muck) ( $\mu$ CRL: enumerator)
- simulator (Muck) (both textual and graphical)
- instantiator (Muck)

## Development status (2)

To be implemented:

- LPE model checker using the techniques of parameterised boolean equation systems (PBESs) (Jan Friso, Muck)
- LPE reduction tools (?)
- graphical analysis interface (Jan Friso, Aad, Muck)
- prover (Jaco)
- Petri Net to mCRL2 convertor (Yaroslav, Jofra)

# Implementation of concrete data types

General requirements:

- computability: reading the equations from left to right, we obtain a term rewrite system that is confluent, terminating and complete (if possible)
- simplicity: internal representation should be unique
- efficiency:
  - reduction lengths should be minimised
  - the number of equations should be minimised
- provability: the number of properties that can be proved on open terms should be maximised

## Implementation of concrete data types (2)

Data type specific:

- lambda expressions and where clauses are implemented as named functions, e.g.  $\lambda y:\mathbb{N}.(x + y)$  becomes  $f(x)$ , where  $f : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \mathbb{N}$  satisfies  $f(x)(y) = x + y$ , for all  $x, y : \mathbb{N}$
- quantifications over sort  $s$  are implemented as functions of sort  $(\mathbb{B} \rightarrow s) \rightarrow s$
- numbers have a unique binary representation:
  - sort  $\mathbb{P}$  has constructors  $1 : \mathbb{P}$  and  $cDub : \mathbb{B} \times \mathbb{P} \rightarrow \mathbb{P}$
  - sort  $\mathbb{N}$  has constructors  $0 : \mathbb{N}$  and  $cNat : \mathbb{P} \rightarrow \mathbb{N}$
  - sort  $\mathbb{Z}$  has constructors  $cInt : \mathbb{N} \rightarrow \mathbb{Z}$  and  $cNeg : \mathbb{P} \rightarrow \mathbb{Z}$
- sets and bags over sort  $s$  are implemented as functions  $s \rightarrow \mathbb{B}$  and  $s \rightarrow \mathbb{N}$

## Graphical simulator

Features: simulate LPEs, different views

The screenshot displays the XSim graphical simulator interface. It consists of several windows:

- Current State:** A table showing the current state of the simulation.
 

Parameter	Value
gs_hal	glob_state(update(pos(r1, c6, pb), occupied, update(pos(r1, c7, pa), occupied, init_fs)), init_
- Transitions:** A list of actions and their corresponding state changes.
 

Action	State Change
exec(move_lift(street))	gs_hal := glob_state(update(pos(r1, c6, pb), free, update(pos(r1, c7, gs_hal := glob_state(update(pos(r1, c6, pb), free, update(pos(r1, c7,
exec(move_lift(rotate))	gs_hal := glob_state(update(pos(r1, c6, pb), free, update(pos(r1, c7,
exec(move_shuttle(lowered, r2b, r3a))	
exec(move_shuttle(lowered, r2b, r3b))	
exec(move_shuttle(lowered, r2a, r3a))	
exec(move_shuttle(lowered, r2a, r3b))	
exec(move_shuttle(tilted, r3b, r1a))	
exec(move_shuttle(tilted, r3b, r1b))	
exec(move_shuttle(tilted, r3b, r2a))	
exec(move_shuttle(tilted, r3b, r2b))	
exec(move_shuttle(tilted, r3a, r1a))	
exec(move_shuttle(tilted, r3a, r1b))	
exec(move_shuttle(tilted, r3a, r2a))	
exec(move_shuttle(tilted, r3a, r2b))	
- Simulation Grid:** A 2x10 grid of cells. The top row contains 10 green cells, with a red cell at column 4 and a red cell at column 5. The bottom row contains 10 green cells, with a red cell at column 4 and a red cell at column 5. A small red and green square is located at the intersection of row 1, column 5 and row 2, column 5.
- XSim Trace:** A window showing the sequence of actions and the resulting state.
 

#	Action	State
0		glob_state(init_fs, init_shs, lsf_stre
1	occur(add_car)	glob_state(init_fs, init_shs, lso_stre
2	exec(move_lift(basement))	glob_state(update(pos(r1, c6, pb),

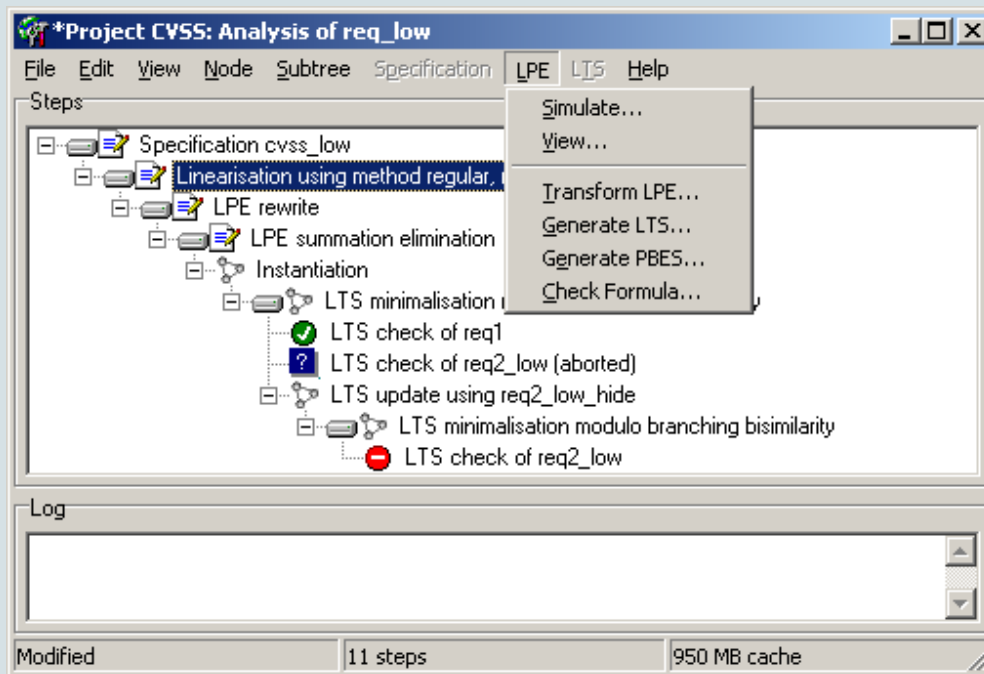


# Analysis interface

Features:

- tree represents an analysis:
  - each node is labelled with the result of an analysis step
  - each analysis step corresponds to the execution of a tool
- parameters can be supplied to tools using a graphical interface
- analysis trees abstract from temporary files: treated as cache

## Analysis interface (2)



## Conclusions and future work

GenSpect brings together the worlds of Petri Nets and proces algebra.

$\mu$ CRL is extended such that:

- Petri Nets can be facilitated
- the treshold for new users is lowered

Future work:

- formalise the syntax and semantics of mCRL<sub>2</sub>
- define a translation from HL-GenSpect to LL-GenSpect
- finish mCRL<sub>2</sub> toolset and apply it to a number of real world cases
- find a connection between the toolsets of  $\mu$ CRL and mCRL<sub>2</sub>